Town of Orangetown OPERATING PERMIT

This Operating Permit must be displayed at Premises

Application #:		
Applicant's Name:		
Applicant's Address:		
Contact Person: Telephone:		
Address of Premises for which Operating Permit is requested: Same as above Other (specify):		
Date	Date of issuance:, 20 Expiration Date:,	20
This Operating Permit is issued to the Applicant named above to conduct the activity(ies) and/or to use the class(es) of buildings indicated below at the Premises specified above:		
	Manufacturing, storing or handling hazardous materials in quantities exceeding those 2703.1.1(1), 2703.1.1(2), 2703.1.1(3) or 2703.1.1(4), of the Fire Code of New York State Part 1225); as described in the Application.	e listed in Tables e (see 19 NYCRR
	Conducting a hazardous process or activity; as described in the Application.	
	Use of pyrotechnic devices in assembly occupancies; as described in the Application.	
	Use of a building containing one or more areas of public assembly with an occupant loa or more; as described in the Application.	ad of 100 persons
	Use of a building whose use or occupancy classification has been determined by Town posing a substantial potential hazard to public safety; as described in the Application.	n of Orangetown as
The conditions, surroundings and arrangements for the activity(ies) and/or use(es) subject to this Operating Permit shall be in accordance with all applicable laws, ordinances, regulations and the conditions (if any) mentioned below. The Premises shall be subject to periodic inspection by Town of Orangetown to ensure compliance with applicable all applicable laws, ordinances, regulations and conditions. The Operating Permit is subject to revocation for failure to comply with any applicable law, ordinance, regulation or condition. This Operating Permit shall expire on the earlier of the Expiration Date specified above or on the date of revocation pursuant to the preceding sentence. CONDITIONS (continue on attached sheets, if necessary):		
	Town of Orangetown	
	Ву:	
	Name/Title	