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Superintendent

TOWN OF ORANGETOWN

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ORANGETOWN WOMEN'S SOFTBALL LEAGUE RULES AND REGULATIONS

- 1. Game times will be at 6:45pm, with forfeit time at 6:50pm and 8:15pm, with forfeit time at 8:20pm, and eight players must be fielded. Early season games that start at 6:15pm will have a forfeit time of 6:30pm. At Veteran's Park no inning may start after 8:15pm for the 6:45pm game and 10:00pm (not including playoffs) for the 8:15pm game. If eight players are present at game time play must begin.**
- 2. If a team is winning by more than 15 runs after four complete innings, the game is over. After 4 1/2 innings, if the home team is losing they must have last at bat.**
3. Participants must be 18 years of age or older to participate in this league.
4. The international tie breaking rule will take effect at the beginning of the eight inning.
5. Scorekeeping: Each team will be responsible for keeping a scorebook. However, the home team will keep the official record, but should check with the opposing team after each half inning. Players who are present but unable to play should be added to the book, with the opposing manager's approval.. Please include first and last names of each player in case scorebook is needed to check players validity for playoffs.
- 6. Score Reporting Requirements:** The winning team's representative or his or her designee must report the winning score to softball@orangetown.com **no later than the following day at 4:00 pm. Scores that are NOT reported by the deadline will be recorded as a 0-0 TIE.** Subject should be date of game, content should be game score.
7. Rainouts and Postponements: E-mails will be made prior to 4:30pm, phone calls will be made after 4:30pm, please supply this office with a daytime number and e-mail address where the team representative can be reached if necessary. Fridays have been reserved for makeups when the free dates in June have been filled. We may also consider triple headers.
8. If for some reason the umpire scheduled for the game does not show, you may conduct the game with a volunteer umpire, if both teams agree.
- 9. Protests: Misinterpretation of rules and the use of ineligible players are the only grounds for filing a protest. Protests involving rules interpretation, must be filed with the umpire prior to the first pitch after the play in question..**
10. No alcoholic beverages, smoking or dogs are permitted on any fields.
11. Teams are responsible for their team followers.
12. Courtesy runners are permitted upon agreement of the opposing manager. They must be identified prior to the start of the game and will be limited to two players. Their runner will be the person who made the last batted out. An additional courtesy runner may be granted for an individual injured during the game.
13. Tie games that effect play-off standings will be played from the point of interruption.
14. Team trophies will be awarded to teams that finish in 1st and 2nd place in playoffs.
15. Players must participate or be present for 50% of league games to be eligible for the play-offs.
16. No player who played for a college during the Spring season will be eligible.
17. If more than two teams are tied for first or fourth place, and if games won against those involved cannot determine a winner, the play-off seedings will be done by drawing.

(over)

18. No additions to rosters will be accepted after the date of your fifth scheduled game of the league season.

19. All players bat and can go into the field at any time.

20. Uniforms – uniform jerseys or t-shirts must have short sleeves. Tank tops and/or muscle shirts are not permitted.

21 Illegal Bat Rule – Bats should be ASA or USSA approved. Use of an illegal bat will result in the following:

- 1. THE GAME WILL BE FORFEITED AT THE TIME OF INFRACTION.** If it cannot be determined during play if the bat is legal, the umpire has been instructed to remove the bat from play. **WHEN IN DOUBT TAKE IT OUT.**
2. The bat owner **and team representative** will be suspended for one game.

22. Use of metal spikes is illegal. Any player found to be wearing metal cleats will be ejected.

23. If an illegal pitch is contacted by a batter, it will be the offensive teams choice to take the result of the play or a ball on the batter.

24. On Vet I:

a fair ball hitting the trees in right field is a home run and is considered one of the two fair balls to leave the field. The third will result in an out. A ball rolling under the trees will become a dead ball and the batter will be awarded 3 bases.

On Vet 1 - a fair ball touching any part of the trees at the fence in left or left center field will be a home run.

On Vet 2 – The Ball needs to be hit over the fence in order to be a Home Run

25. A Short Fielder can ONLY be used if you are fielding 10 players. The short fielder can play anywhere in the field and has the flexibility to move to any position.

Pitching Rules

A legal pitch must have a perceptible arc before reaching the batter. The intent of this rule is to eliminate "fast pitching".

Code of Conduct: Unsportsmanlike conduct is not permitted. Negative comments to umpires or opponents will not be tolerated. Players who exhibit unexceptable behavior will be ejected and suspended for a minimum of 1 game. Teams are responsible for team followers. Failure of team followers to comply with game or league officials will result in the forfeit of the game.